

Opening Date: April 24, 2020

**Life's a Ride (formerly Breezy Meadows)
Schooling Show / Qualifies for SMDA Awards**
Sunday, May 24, 2020
Saco, ME
WMDA/SMDA/TMDS Affiliated

Closing Date: May 18, 2020

Secretary:

Cassi Martin
PO Box 722
Norway, ME 04268
207-890-2606
cassandrajmartin@yahoo.com

Managers:

Pat Martin
207-890-3112

Judge:

Laura Mitchell, ME (L, with distinction)

Class List

1. USDF Introductory Level Test A
2. USDF Introductory Level Test B
3. USDF Introductory Level Test C
4. USEF Training Level Test 1
5. USEF Training Level Test 2
6. USEF Training Level Test 3
7. Musical Freestyle, First Level and up, specify level on entry
8. USEF First Level Test 1
9. USEF First Level Test 2
10. USEF First Level Test 3
11. USEF Second Level, specify test on entry form
12. USEF Third Level and above, specify level and test(s)
13. Schooling on Grounds
14. Pre-Elementary
15. Elementary
16. Beginner Novice
17. Novice
18. Training
19. Western Dressage

- **AWARDS:** All riders are awarded a ribbon for each class completed. Dressage classes count towards SMDA, WMDEA & TMDS Year-End Awards.
- **ENTRIES:** \$25 per Dressage Test. \$50 for Combined Training Classes. No refunds after closing date. Make checks payable to Cassi Martin.
- **TIMES:** Will be posted on Breezy Meadows/Life's a Ride Facebook page Friday before the show or text/email show secretary.
- **STABLING:** Available, text secretary.
- **DIRECTIONS:** From north or south take the Saco I-195 exit off the Maine Turnpike (I-95). Take Exit 1 onto Industrial Park Rd. Take left on Industrial Park Rd to Route 112 (Buxton Rd.). Take right onto Rte 112 and go 1.5 miles to Balsam Ln. on Left.
- **FOOTING:** One large sand arena, one small sand/microfiber indoor and grass ring for warm-up.
- **FOOD:** Food booth on site.
- **OTHER:** No dogs allowed.
- **PARKING:** Parking will be in the large grass field accessed at 3 Balsam Ln, Saco ME. ¼ mile before main entrance. Please do not come down the 184 Buxton Road driveway on show days due to limited space.